

AMENDMENTS TO THE CLAIMS:

Applicant respectfully requests that this listing of claims replace the prior versions of claims in the application.

1. (Currently amended) ~~A method of arranging data synchronization in a synchronization system which comprises at least a first synchronization device and a second synchronization device and wherein the first synchronization device comprises at least one user data unit, the method comprising:~~

~~defining, in the synchronization system, binding data which associates a user data identifier identifying [[the]]a user data unit with an identifier for identifying at least one function of [[the]]a first synchronization device;~~

~~performing a first synchronization step between the first synchronization device and [[the]]a second synchronization device, the step comprising transferring the user data unit from the first synchronization device to the second synchronization device;~~

~~performing a second synchronization step between the first synchronization device and the second synchronization device in response to the performance of the first synchronization step, the step comprising transferring the binding data from the first synchronization device to the second synchronization device; [[and]]~~

~~checking if the second synchronization device has user data units defined in the binding data; and~~

~~transmitting any missing user data units to the second synchronization device~~

~~forming binding between the user data unit and at least one function of the second synchronization device in the second synchronization device in accordance with the binding data received during the second synchronization step.~~

2. (Original) A method according to claim 1, the method further comprising:

checking in the first synchronization device whether the second synchronization device supports binding data synchronization, and

transmitting the binding data from the first synchronization device to the second synchronization device in the second synchronization step in response to the fact that the second synchronization device supports binding data synchronization.

3. (Original) A method according to claim 1, wherein the binding data associates the user data unit with a resource identifier which is used by at least one application.

4. (Original) A method according to claim 1, wherein the binding data associates the user data unit with a device data unit which is a data unit affecting the operation of the second synchronization device.

5. (Original) A method according to claim 4, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit which is a speed dial number.

6. (Original) A method according to claim 4, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit, which is the identifier of a caller group.

7. (Original) A method according to claim 4, the method further comprising:

synchronizing the device data unit from the first synchronization unit to the second synchronization unit in connection with the synchronization of the user data unit.

8. (Currently amended) A method according to claim 1, wherein the first synchronization device is a SyncML server in accordance with the SyncML protocol and the second synchronization device is a SyncML client in accordance with the SyncML protocol; ~~and the second synchronization device maintains a binding data table which associates the LUID or GUID identifier of the user data unit with at least one LUID or GUID identifier related to the device.~~

9. (Currently amended) A synchronization device comprising means for establishing a synchronization session for user data synchronization with a second synchronization device, wherein the synchronization device is configured to define binding data which associates user data identifier identifying the user data unit with an identifier for identifying at least one function of the synchronization device;

the synchronization device is configured to perform a first synchronization step with the second synchronization device, the step comprising transferring the user data unit from the synchronization device to the second synchronization device; [[and]]

the synchronization device is configured, in response to the performance of the first synchronization step, to perform a second synchronization step with the second synchronization device, the step comprising transferring the binding data from the synchronization device to the second synchronization device for forming binding between the user data unit and at least one function of the second synchronization device in the second synchronization device in accordance with the binding data received during the second synchronization step;

the synchronization device is configured to check if the second synchronization device has user data units defined in the binding data; and

the synchronization device is configured to transmit any missing user data units to the second synchronization device.

10-11. (Canceled)

12. (Currently amended) A synchronization device comprising means for establishing a synchronization session for user data synchronization with a second synchronization device, wherein the synchronization device is configured to perform a first synchronization step with the second synchronization device, the step comprising transferring a user data unit from the second synchronization device to the synchronization device;

the synchronization device is configured, in response to the performance of the first synchronization step, to perform a second synchronization step with the second synchronization device, the step comprising transferring binding data which associates a user data identifier identifying the user data unit with an identifier for identifying at least one function of the second synchronization device from the second synchronization device to the synchronization device;

the synchronization device is configured to request missing data units defined in the binding data received during the second synchronization step but not existing in the synchronization device; and

the synchronization device is configured to form binding between the user data unit and at least one of its functions in accordance with the binding data received during the second synchronization step.

13-15. (Canceled)

16. (Currently amended) A computer readable medium encoded with a computer program, the computer readable medium comprising:

a program code portion for controlling a synchronization device to define binding data which associates a user data identifier identifying a user data unit with an identifier for identifying at least one function of the synchronization device;

a program code portion for controlling the synchronization device to perform a first synchronization step with a second synchronization device, the step comprising transferring the user data unit from the synchronization device to the second synchronization device;

[[and]]

a program code portion for controlling the synchronization device to perform, in response to the performance of the first synchronization step, a second synchronization step with the second synchronization device, the step comprising transferring the binding data from the synchronization device to the second synchronization device for forming binding between the user data unit and at least one function of the second synchronization device in

the second synchronization device in accordance with the binding data received during the second synchronization step;

a program code portion for controlling the synchronization device to check if the user data units defined in the binding data have been transmitted to the second synchronization device; and

a program code portion for controlling the synchronization device to transmit any missing user data units to the second synchronization device.

17. (Currently amended) A computer readable medium encoded with a computer program, the computer readable medium comprising:

a program code portion for controlling a synchronization device to perform a first synchronization step with a second synchronization device, the step comprising transferring a user data unit to the synchronization unit;

a program code portion for controlling the synchronization device to perform, in response to the performance of the first synchronization step, a second synchronization step with the second synchronization device, the step comprising transferring binding data which associates a user data identifier identifying the user data unit with an identifier for identifying at least one function of the second synchronization device from the synchronization device to the second synchronization device;

a program code portion for controlling the synchronization device to request user data units defined in the binding data, if these data units do not exist in the synchronization device; and

a program code portion for controlling the synchronization device to form binding between the user data units and one of its functions in accordance with the binding data received during the second synchronization step.

18. (Currently amended) A computer readable medium storing a data structure for use in a synchronization device, wherein the data structure comprises binding data associating a user data identifier identifying a user data unit with an identifier for identifying at least one

function of the synchronization device and which is defined in a second device and which during the execution of a computer program which updates the data stored in the memory of the synchronization device causes the synchronization device to request missing data units defined in the binding data but not existing in the memory of the synchronization device and form binding between a user data unit received from the second device and at least one of the functions of the synchronization device, the data structure being adapted to be receivable during a second synchronization step between the synchronization device and the second device, the second step comprising transferring the binding data from the second device to the synchronization device in response to the performance of a first synchronization step comprising transferring the user data unit from the second device to the synchronization device.

19-21. (Canceled)

22. (Previously presented) A computer readable medium according to claim 18, wherein the binding data associates the user data unit with a device data unit which is a data unit affecting the operation of the synchronization device.

23. (Currently amended) An apparatus comprising memory and a control unit for controlling operations of the apparatus, ~~wherein the apparatus is configured to establish a synchronization session for user data synchronization with a synchronization device;~~

the apparatus is configured to define binding data which associates a user data identifier identifying the user data unit with an identifier for identifying at least one function of the apparatus;

the apparatus is configured to perform a first synchronization step with ~~[[the]]~~a synchronization device, the step comprising transferring the user data unit from the apparatus to the synchronization device; ~~[[and]]~~

the apparatus is configured, in response to the performance of the first synchronization step, to perform a second synchronization step with the synchronization

device, the step comprising transferring the binding data from the apparatus to the synchronization device for forming binding between the user data unit and at least one function of the synchronization device in the synchronization device in accordance with the binding data received during the second synchronization step;

the apparatus is configured to check if the synchronization device has user data units defined in the binding data; and

the apparatus is configured to transmit any missing user data units to the synchronization device.

24. (Previously presented) An apparatus according to claim 23, wherein the binding data associates the user data unit with a device data unit which is a data unit affecting the operation of the synchronization device.

25. (Previously presented) An apparatus according to claim 23, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit which is a speed dial number.

26. (Previously presented) An apparatus according to claim 23, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit, which is the identifier of a caller group.

27. (Previously presented) An apparatus according to claim 24, wherein the apparatus is configured to function as a SyncML server in accordance with SyncML protocol.

28. (Previously presented) An apparatus according to claim 23, wherein the binding data associates the user data unit with a resource identifier which is used by at least one application.

29. (Previously presented) An apparatus according to claim 23, wherein the synchronization device is arranged to check whether the synchronization device supports binding data synchronization, and

the apparatus is arranged to transmit the binding data to the synchronization device in the second synchronization step in response to the fact that the synchronization device supports binding data synchronization.

30. (Previously presented) An apparatus according to claim 23, wherein the apparatus is arranged to check if the user data units defined in the binding data have been transmitted to the synchronization device, and

the apparatus is arranged to transmit any missing user data units to the synchronization device.

31. (Previously presented) An apparatus according to claim 23, wherein the apparatus is arranged to synchronize binding data formed by another device.

32. (Currently amended) An apparatus comprising memory and a control unit for controlling operations of the apparatus, ~~wherein the apparatus is configured to establish a synchronization session for user data synchronization with a synchronization device,~~

the apparatus is configured to perform a first synchronization step with ~~[[the]]~~a synchronization device, the step comprising transferring a user data unit from the synchronization device to the apparatus;

the apparatus is configured, in response to the performance of the first synchronization step, to perform a second synchronization step with the synchronization device, the step comprising transferring binding data which associates a user data identifier identifying the user data unit with an identifier for identifying at least one function of the synchronization device from the synchronization device to the apparatus;

the apparatus is configured to request missing data units defined in the binding data received during the second synchronization step but not existing in the memory of the apparatus; and

the apparatus is configured to form binding between the user data unit and at least one of its functions in accordance with the binding data received during the second synchronization step.

33. (Previously presented) An apparatus according to claim 32, wherein the binding data associates the user data unit with a device data unit which is a data unit affecting the operation of the second synchronization device.

34. (Previously presented) An apparatus according to claim 32, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit which is a speed dial number.

35. (Previously presented) An apparatus according to claim 32, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit, which is the identifier of a caller group.

36. (Previously presented) An apparatus according to claim 32, wherein the binding data associates the user data unit with a resource identifier which is used by at least one application.

37. (Previously presented) An apparatus according to claim 32, wherein the apparatus is configured to function as a SyncML client in accordance with the SyncML protocol; and
the apparatus is configured to maintain a binding data table which associates the LUID or GUID identifier of the user data unit with at least one LUID or GUID identifier related to the apparatus.

38. (Previously presented) An apparatus according to claim 32, wherein the apparatus and the synchronization device are mobile terminals.

39. (New) A method comprising:

receiving, in an apparatus, a user data unit from a synchronization device in a first synchronization step with the synchronization device;

in response to the performance of the first synchronization step, receiving binding data which associates a user data identifier identifying the user data unit with an identifier for identifying at least one function of the synchronization device from the synchronization device in a second synchronization step with the synchronization device;

requesting missing data units defined in the binding data received during the second synchronization step but not existing in memory of the apparatus; and

forming binding between the user data unit and at least one of its functions in accordance with the binding data received during the second synchronization step.

40. (New) The method according to claim 39, wherein the binding data associates the user data unit with a device data unit which is a data unit affecting the operation of the apparatus.

41. (New) The method according to claim 39, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit which is a speed dial number.

42. (New) The method according to claim 39, wherein the user data unit is a phone number or refers to a phone number and the binding data associates the user data unit with a device data unit, which is the identifier of a caller group.

43. (New) The method according to claim 39, wherein the binding data associates the user data unit with a resource identifier which is used by at least one application.

44. (New) The method according to claim 39, wherein the apparatus is a SyncML client operating in accordance with the SyncML protocol; and

the apparatus maintains a binding data table which associates the LUID or GUID identifier of the user data unit with at least one LUID or GUID identifier related to the apparatus.

45. (New) The method according to claim 39, wherein the apparatus and the synchronization device are mobile terminals.